Santo Domingo, DR <u>+18095193554</u>

https://www.jorgemar.me

Jorge J. Martínez

contact@jorgemar.me

Education

Santo Domingo, DR Santo Domingo Institute of Technology

Nov. 2016 - Oct. 2020

- Major: Systems Engineering, B.S.
- **Programming Coursework:** Algorithms & Data Structures, Analysis and Design of Systems, Mobile Application Development.

Employment

Software Developer Tennibot Mar. 2022 – Present

Front End Developer Gmedia Dominicana Jan. 2020 – Jan. 2022

- Developed UI for over 20 projects and optimized their performance by implementing a clean approach.
- Increased productivity by reducing a project's development duration while maintaining great functionality and responsive design.
- <u>Leveraged knowledge</u> in JavaScript, React Native, Expo, Redux, GraphQL, CSS, Git, APIs and Serverless Architectures.

Software Projects

Appointments App

- Developed an application for both iOS and Android that allows users to request an appointment, manage and visualize their appointment's requests and status interactively.
- Incorporated an Admin Dashboard to visualize and manage client requests.
- <u>Utilized</u>: JavaScript, React Native with Expo, React Native Calendars, React Native Datetime Picker, Firestore and Firebase Authentication Services.

Conversation Cards Game App

- Developed a cross-platform application that allows users to get access to a group of questions to create a conversation.
- Implemented a serverless architecture with Firebase.
- Applied realistic animations for better UX.
- <u>Utilized</u>: JavaScript, React Native with Expo, Cloud Storage with Firestore, Firebase Authentication Services, Reanimated 2 and Gesture Handler.

Skills

Santo Domingo, DR <u>+18095193554</u>

https://www.jorgemar.me

Jorge J. Martínez

contact@jorgemar.me

• Software: *(proficient):* JavaScript, HTML/CSS, Git, React, React Native, Redux, GraphQL *(familiar):* SQL, Python, C++. Languages: Spanish *(native)*, English. Hobbies: Soccer, reading, gym and running.